**Sprint Report 3 - CMPS 115 – Software Methodology**

The sprint report must contain the following elements:

• **Heading:** Sprint Report 3, World of FeelWell, FeelWell, 7/22/2024.

• **Actions to stop doing:**

* Not naming files correctly
* Not organizing folders
* Don’t go over time in scrum meetings (save the detailed stuff for after the meeting)
* Not pulling and pushing as frequently as we should (merging issues)
* Pushing directly to main branch
* Getting distracted in meetings

• **Actions to start doing:**

* Updating burnup charts with each meeting
* Updating scrum board
* Keeping a more unified design across all pages
* More attention to the UI / styling
* Reduce redundancy
* Work in person

• **Actions to keep doing:** This is the answer to the question, "What is working well that we should continue to do?" The items should take the form of a brief description of what the team wants to start doing, followed by a brief explanation.

* Keep up the good communication
* Stay the number one team
* Working in tandem
* Getting team input for UI choices

• **Work completed/not completed:** This is a list of the user stories that were completed during the previous sprint, and a list of the user stories not completed during this sprint (but which were part of this sprint, and were in the sprint plan).

* Completed:
  + Leaderboard functionality
  + Database Connection with the quest
  + Database connection with profile
  + Exp bar Functionality
  + Health Bar functionality
  + Scheduler functionality
  + Profile UI styling
* Not Completed
  + Backend for progress bar to update according to checked off tasks in scheduler
  + Backend for health and experience bar (When users finish a quest they gain exp.)

• **Work completion rate:**

* 100% of user stories
* 100% of tasks

Last modified: 09/26/12 adapted from materials for cmps171

